Virtual Environments in Radio Automation

A look at the future of broadcast IT specifically applied to radio automation and audio play out by Patrick Campion



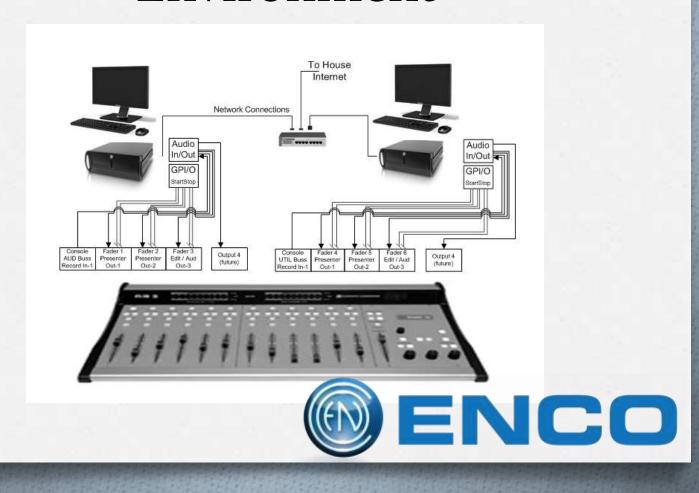
- 1:1 architecture Workstations
 - 4U rack mount case with lots of components
 - Power
 - Motherboard
 - RAM
 - Processor
 - Audio

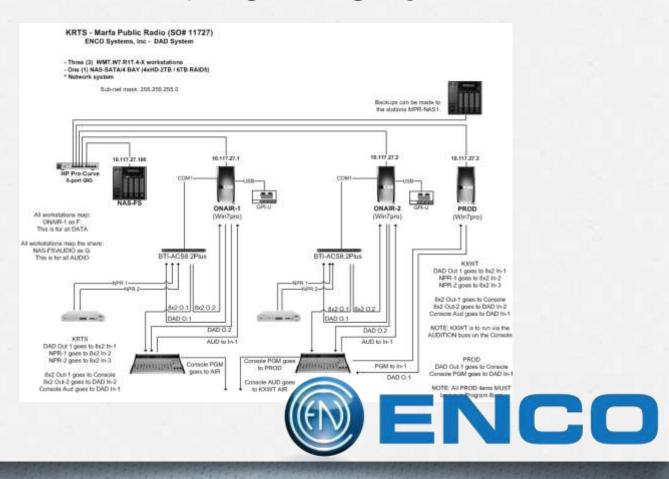
 - Serial



- 1:1 architecture Integration
 - Rack Room or Studio install?
 - KVM
 - Audio wiring
 - Power
 - O AC
 - Relay wiring
 - Network wiring





























Changes in Design

Audio Engines - Central Audio/Control Data







Changes in Design

Introduction of Layer 3 Audio Over Ethernet protocol (IP Audio Drivers)







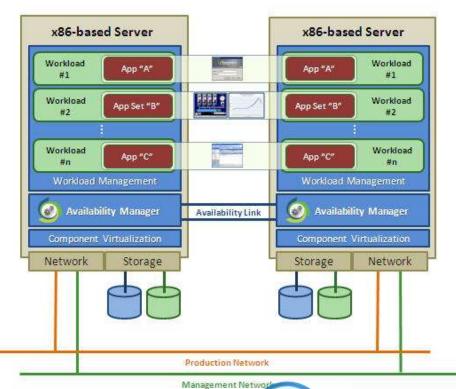
Changes in Design

Virtual Server Environments





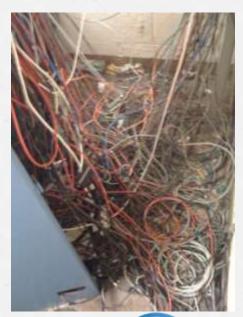






Putting It All Together

Replace the Mess With Less







- Replace the Mess With Less
- IP Audio + Virtual Environments =





- Start with a pair of duplicate servers
 - Hardware components depend on size
 - Processors
 - RAM
 - NICs



- Build Drives Into Two Physical Volumes
 - RAID1 OS and Virtual Environments
 - RAID5 Shared Storage Volume
- Define Environments
 - Server/Workstation
 - Level Of Redundancy



- Start Installing Software
 - Citrix XenServer
 - Marathon Everrun
 - High Performance Virtual Environments





- Start Installing Software
 - Citrix XenCenter
 - Full virtual machine installation, configuration and lifecycle management.







- Inside the Virtual Environments
 - RDP Session via Thin Client



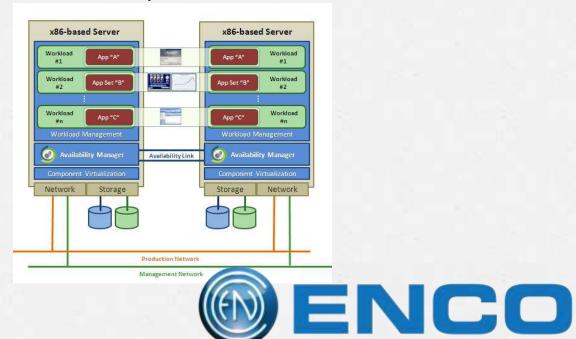








- Two Servers Running In Lock Step Sync
- Virtual Workstation/Server Environments



What You Gain

- Much Smaller Footprint
- Lower Power Draw
- Less Power Conditioning
- Lower Cooling Demand
- Easier Integration
- Higher Quality Materials
- Easier Maintanence
- Less Moving Parts
- Easier Scalability
- Better Fault Tolerance
- KVM System Replacement





- Site to Site Interconnect
 - Run Sessions Via LAN
 - Backup Content Across Sites
 - Monitor Sites Centrally Via SNMP
 - Access "Anything" From "Anywhere"



ENCO's Version

ENCO1 - http://www.enco.com/enco1



